**Development Plan**

**Version 1.0**

**Project Management App**

**Team A**

**CSC-355**

**Spring 2016**



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**REVISION HISTORY**

|  |  |  |  |
| --- | --- | --- | --- |
| Version | Author | Description | Date |
| 1.0 | Jennifer Li | I created the first draft. Added section 1 | 1/31/2016 |
| 1.1 |  |  |  |

**1.0 INTRODUCTION**

The purpose of this document is to outline the development process of implementing the Project Management App system by Team A. This system includes a variety of services that varies from choosing members to assigning and submitting tasks for review. Our objective for the system, is to provide a central location for organizing aspects of a created project. To achieve this objective, Team A has decided to create an automated system with modern application technology and relational databases. This new system should enhance the efficiency of successful projects by organizing all aspects of the project. Team A will achieve this objective by following the fundamental components described in this document and other documents.

**2.0 PERSONNEL AND RESOURCES**

The implementation of the system will be done by developers Hector Richiez, Steven Gantz, and Tyler Mariano. (more Stuff)

**2.1 Personnel**

Hector Richiez

Steven Gantz

Tyler Mariano.

**2.2 Resources Needed**

Stuff.

**3.0 DEVELOPMENT ASPECTS**

Stuff.

**3.1 Development Approach and Standards**

Stuff.

**3.2 Timeline**

The implementation of the project will be broken down into two sprints. After the first sprint, a prototype will be delivered in the week before spring break. The final product will be delivered after the final sprint during the week of April 30th

|  |  |  |
| --- | --- | --- |
| Phase | Task | Due |
| Sprint 1 |  |  |
|  |  |

|  |  |  |
| --- | --- | --- |
| Phase | Task | Due |
| Sprint 2 |  |  |
|  |  |

**3.3 Characteristics**

Stuff.

**3.4 Programming Style**

Stuff.

**3.5 Coding Guidelines**

Stuff.

**3.6 Comments**

Stuff.

**3.7 Version Control**

Stuff.

**3.9 Refactoring and Debugging**

Stuff.

**3.10 Risks and Contingencies**

Stuff.